

2 years & 8 months



## AWARDS & RECOGNITION



#### **GLOBAL RANKING - THE ROOKIES AWARDS**

Recognised as one of the Top Global Creative Schools in 2023 & 2024 in the following categories:

- 3D Animation
- Concept Art
- Game Design & Development





## AWARDS & RECOGNITION





KEMENTERIAN SUMBER MANUSIA

#### 5-STAR RECOGNITION IN DIGITAL CREATIVE TVET

Awarded a prestigious 5-star rating by the Ministry of Human Resources Malaysia under the Digital Creative TVET Programme benchmarking.





## AWARDS & RECOGNITION





MINISTRY OF HIGHER EDUCATION



Recognised as an Outstanding College by the Malaysia Education & TVET Awards 2025, celebrating Claz'room College's excellence in creative education and commitment to nurturing future-ready talent.





## AWARDS & RECOGNITION



#### ASEAN TVET CONFERENCE (ATVET)

Honored to be invited by HRD Corp to the ASEAN TVET Conference 2025, and grateful for the visit from Deputy Prime Minister Dato' Seri Dr. Ahmad Zahid and Minister of Human Resources YB Steven Sim, recognizing creative content in the TVET education pathway.





## AWARDS & RECOGNITION







#### **HOME OF NATIONAL CHAMPIONS**

Claz'room won the honour of representing Malaysia at WorldSkills ASEAN 2025 in Manila, after being selected as the national representative through WorldSkills Malaysia. Our students achieved outstanding success – winning Gold, Bronze, and the Best of Nation award. Next, Claz'room will proudly represent Malaysia at WorldSkills ASIA 2025 in Taipei.





## AWARDS & RECOGNITION





#### **CLAZROOM TRIUMPHS AT WORLDSKILLS ASEAN**

Clazroom students proudly brought home Gold and Bronze medals at WorldSkills ASEAN Manila 2025, and we were further honored with the prestigious Best in Nation Award. These achievements contributed to Malaysia's overall triumph as Johan Keseluruhan at WorldSkills ASEAN 2025 – with 13 Gold, 4 Silver, 3 Bronze, and 2 Medallions of Excellence. Our success was also highlighted in an interview with RTM, alongside Deputy Minister of Human Resources, YB Dato' Sri Haji Abdul Rahman bin Haji Mohamad.





## THE FOCUSES

Industry-Relevant Skills & Knowledge
Oppurtuities to Excel
Like-Minded, Inclusive Community

## INDUSTRY-RELEVANT SKILLS & KNOWLEDGE

Claz'room maintains strong relationships with industry partners through active collaboration, including internships, workshops, sharing sessions, and regular engagement to align education with industry needs, ensuring students are industry-ready.

Students connect with professionals, learn from their experience, and build valuable career networks during their study.







Wizard Within









BANDAI NAMCO Studios

























































































## OPPORTUNITIES TO EXCEL

Students Received International Recognitions.

Students Crowned as Top in The Nation.

Malaysia's 3D Game Art National Team for WorldSkills ASEAN Phillipines 2025.





SCHOOL BURRESSEEL







#### Flying the flag in 3D game art



Victory vibes: Goh (left) and Lam posing after winning the national stage of the competition. – WorldSkills Malaysia

GAMING offers plenty of thrills, thanks to the creativity that goes into crafting captivating animated experiences for users.

Playing a key role in making that happen are professionals such as three-dimensional (3D) digital game artists.









Like-Minded, Inclusive Community

### STUDENT LIFE

We shape more than skills, we nurture personality, mindset, and networks through industry sharing, studio visits, events, and engaging activities, preparing students to thrive as confident, connected professionals.















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#### 東京外語日本語学校 Japanese language Institute of TFLC

Exclusively at Claz'room College

### EXCHANGE PROGRAM AT TOKYO













### AWARD WINNING CAMPUS

Our campus is designed to connect students, spark collaboration, and inspire creativity at every corner.



























# 3D MODELLING & GAME ART PATHWAY

SEM 1

SEM 2

SEM 3

SEM 4

SEM 5

SEM 6

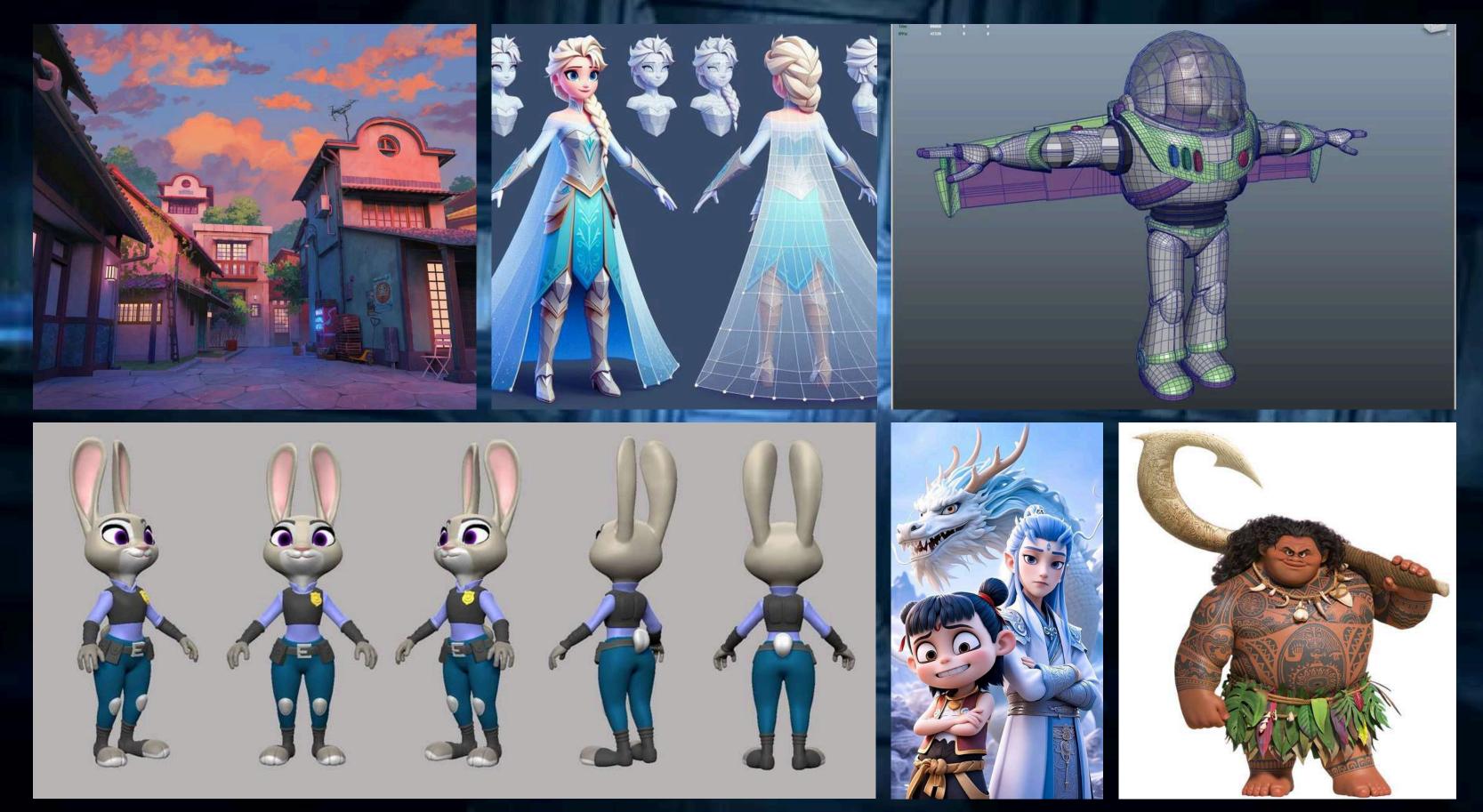
SEM 7

SEM 8

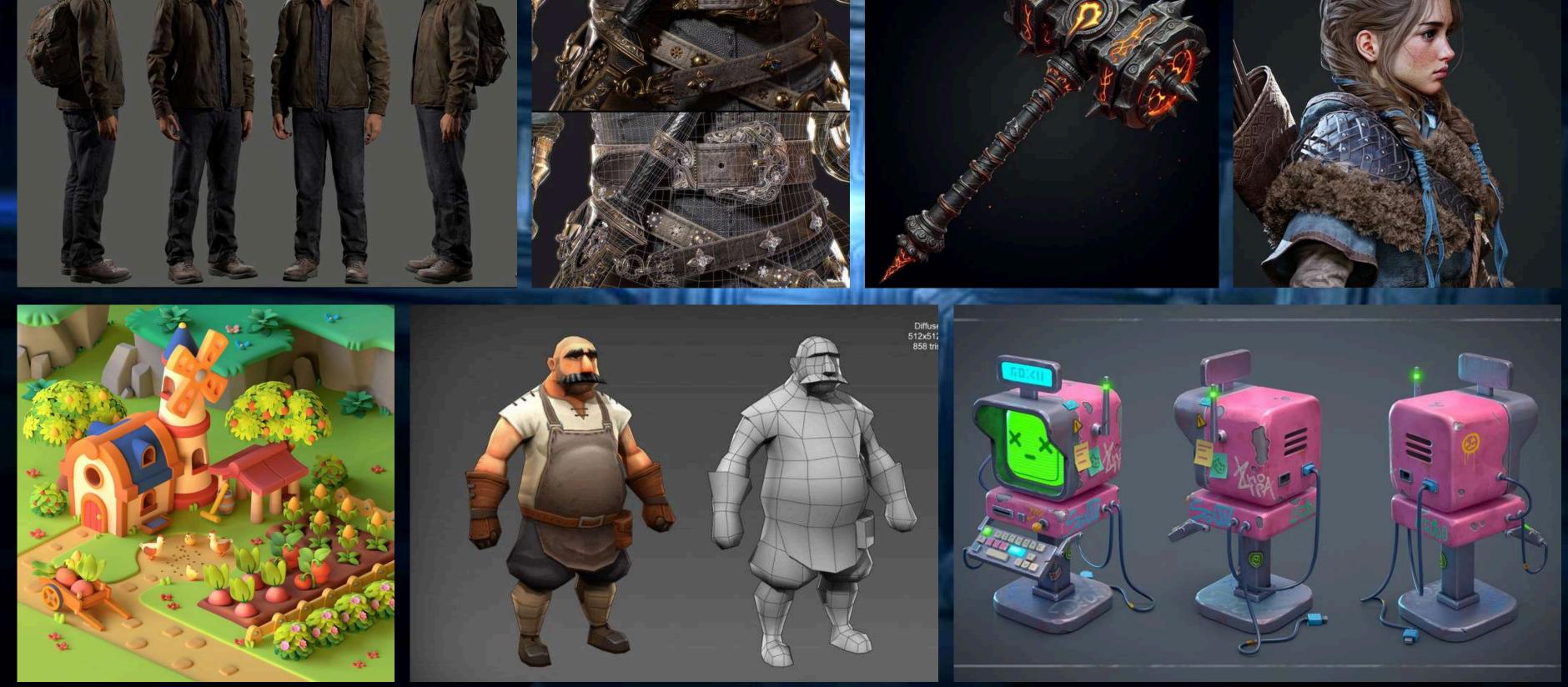
Foundation Semester 3D Modeling & Game Art

Internship

3D Modelling & Game Art is about creating 3D characters, props, and worlds for games, animation, films, and multimedia content, turning imagination into immersive visuals.

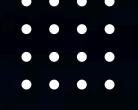


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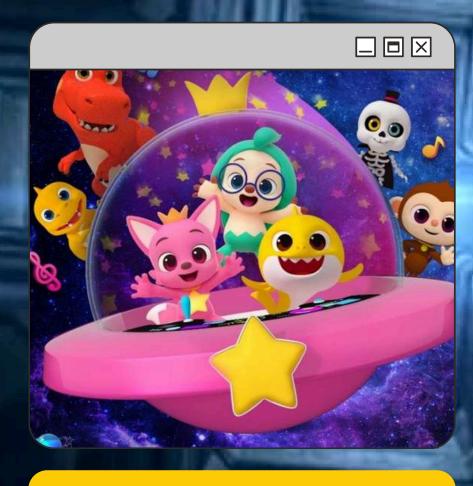




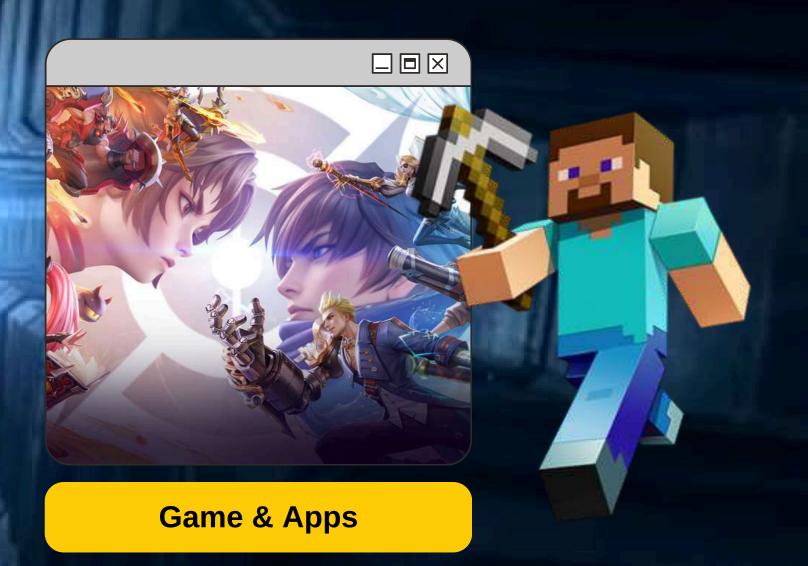




**TV Shows & Movies** 



**YouTube & Digital Content** 

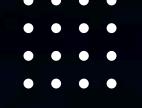


Global Industry Impact:

• 3D Modelling & Game Art fuels a multi-billion-dollar industry, driving innovation and careers across gaming, film, VR/AR, design, and advertising worldwide.



## 3D MODELLING & GAME ART POWERS A GLOBAL INDUSTRY







**Advertisements** 



**Future Innovative Development** 

AND MORE..

#### Global Industry Impact:

• The 3D Modelling & Game Art industry powers a global market worth hundreds of billions. From gaming and film to VR, architecture, product design, and advertising, 3D assets fuel innovation, create jobs, and shape the future of digital experiences worldwide.

### Course Syllabus

#### SEMESTER 1 (FOUNDATION)

Photography Fundamental
3D Fundamental
Software Fundamental
Visual Drawing
Soft Skills Communication Workshop

SEMESTER 2 & 3

Digital Figure Sculpting

Environment Modelling Lowpoly Modelling

Soft Skills (Collaborative & Teamwork Workshop)

**Advanced Digital Sculpting** 

**Basic Character Modelling** 

**Material Study** 

Soft Skills (Portfolio & Professional Writing Workshop)

#### SEMESTER 4 & 5

Console Game Creature
Hard Surface Modelling
Game Engine Fundamental
Animation Character 1
Advance Hard Surface Modelling
Game Engine With Material Study

#### SEMESTER 6 & 7

Animation Character 2
Heroic Props Modelling
Console Game Project 1
Animation Project Modelling
Console Game Characters
Console Game Project 2
Soft Skills (Career Preparation Workshop)

SEMESTER 8 (INTERNSHIP)

Internship Program









## Career Opportunies

Malaysia and Singapore are emerging as key hubs for 3D Modelling & Game Art in Southeast Asia, driven by the booming gaming, animation, and digital media industries.

But this is a borderless field — your creations can power games, films, VR/AR, and more across the globe. With the right skills, you can join international studios, collaborate with global teams, and bring your ideas to life on any platform, anywhere.



mansta astro shaw





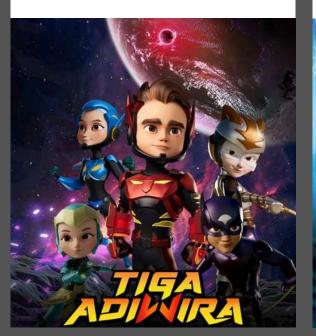










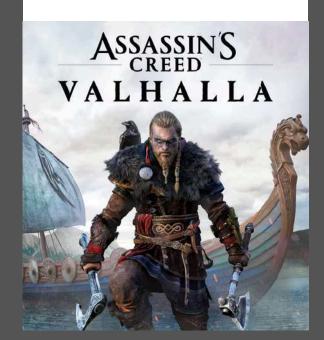








MOVIE























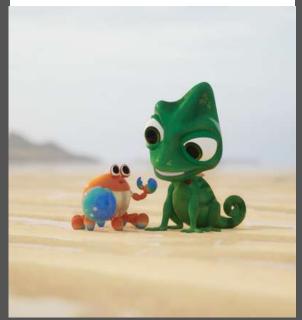






































And more...





Dreams really do come true when passion awakes NETFLIX inside of you. -SAMUEL TEOH GUAN KAI

2D

\_\_ ANIMATOR

Claz'room

COLLEGE







## INDUSTRY CONNECTIONS

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### FEES STRUCTURE

### 3D Modelling & Game Art

ENROLMENT FEE (ONE TIME PAYMENT ONLY)	AMOUNT
Application Fee	530.00
Course Deposit (Fully refundable upon completion of the SKM course)	1,000.00
Student Activity Fee (Inclusive student club fee, studio visit & all student related events)	350.00
TOTAL	1880.00

TECH & TOOLS FEES	AMOUNT
Technology Subscription Fee (per Semester)	350.00

COURSE FEE BY SEMESTER	AMOUNT
Semester 1	6,800.00
Semester 2	7,300.00
Semester 3	7,300.00
Semester 4	7,600.00
Semester 5	7,600.00
Semester 6	7,900.00
Semester 7	7,900.00
Semester 8	2,100.00
TOTAL FEES PAYABLE	54,500.00