

# Claz'room

C O L L E G E

Dual Certification Programme

## 3D Animation



Modeling Art by students  
Jet Ong, Jun Han

Concept Art by artist  
Qpeng

Globally Top-Ranked Creative School

# Academic Pathway

Further your studies at leading academic institutions in Creative Multimedia Art and Digital Entertainment across the world!

## DUAL CERTIFICATION PROGRAMMES

- ✓ Non-theoretical learning and industry-relevant skills
- ✓ No result or credit requirements
- ✓ **SKM** (Sijil Kemahiran Malaysia)  
*assesses the certificate level in TVET (Technical and Vocational Education and Training)*

**Duration** >  
2 Years + 8 Months  
(8 semesters)

**Intake** >  
Jan, May, Sept



Certified by:



## FURTHER STUDIES

Affiliated International Universities



- Malaysia
- Australia
- United Kingdom
- Japan
- New York



**UNIVERSITY OF SOUTH WALES**

**NEW YORK FILM ACADEMY**



東京外語日本語学校  
Japanese Language Institute of TPLC

## FUTURE CAREER OPPORTUNITIES

Collaborating Industry Partners



# WHY CLAZ'ROOM

## SKILLS, COMPETENCIES, AND BEYOND



### EMPLOYABILITY

We offer practical learning programmes for aspiring young individuals to develop industry-specific hard skills that you need for future career success. We place a strong emphasis on skills that are highly sought-after in the industry. We also guide you in developing and refining an industry-relevant portfolio that showcases your unique strengths to potential employers. We help students reach their full potential and build their dream careers.

### SOFT SKILLS ADVANCEMENT

Soft skills are essential for you to be successful in this globalised work environment. There are additional learning opportunities for students to acquire crucial soft skills such as communication, presentation and networking. Soft skills increase their chances of reaching higher career goals in the future.

### CONNECTING WITH INDUSTRY

We work closely with multinationals and local studios in strategic collaborations. Students will gain an insight into the industry's needs and expectations through practical learning. They will be able to form professional connections throughout these industry activities that will benefit them for many years.



### Joint Forces in Driving Local Digital Creative Industry

Claz'room College is partnering Level Infinite, a global gaming brand under the renowned Tencent Games, in driving the digital creative industry in Malaysia. Both companies join forces to nurture young, aspiring students with the aims of cultivating top talents and raising the industry bar.



Level Infinite x  
Claz'room collaboration

# 01 COURSE CONTENT



## DUAL CERTIFICATION PROGRAMME

# 3D ANIMATION

### Semester 1 (Foundation)

Start from the basics! Don't worry, even if you're a beginner. Throughout the semester, you'll learn all the fundamentals of art and drawing techniques. You will overcome any doubts you have about your ability to draw accurately. These will prepare you for the upcoming professional semesters.



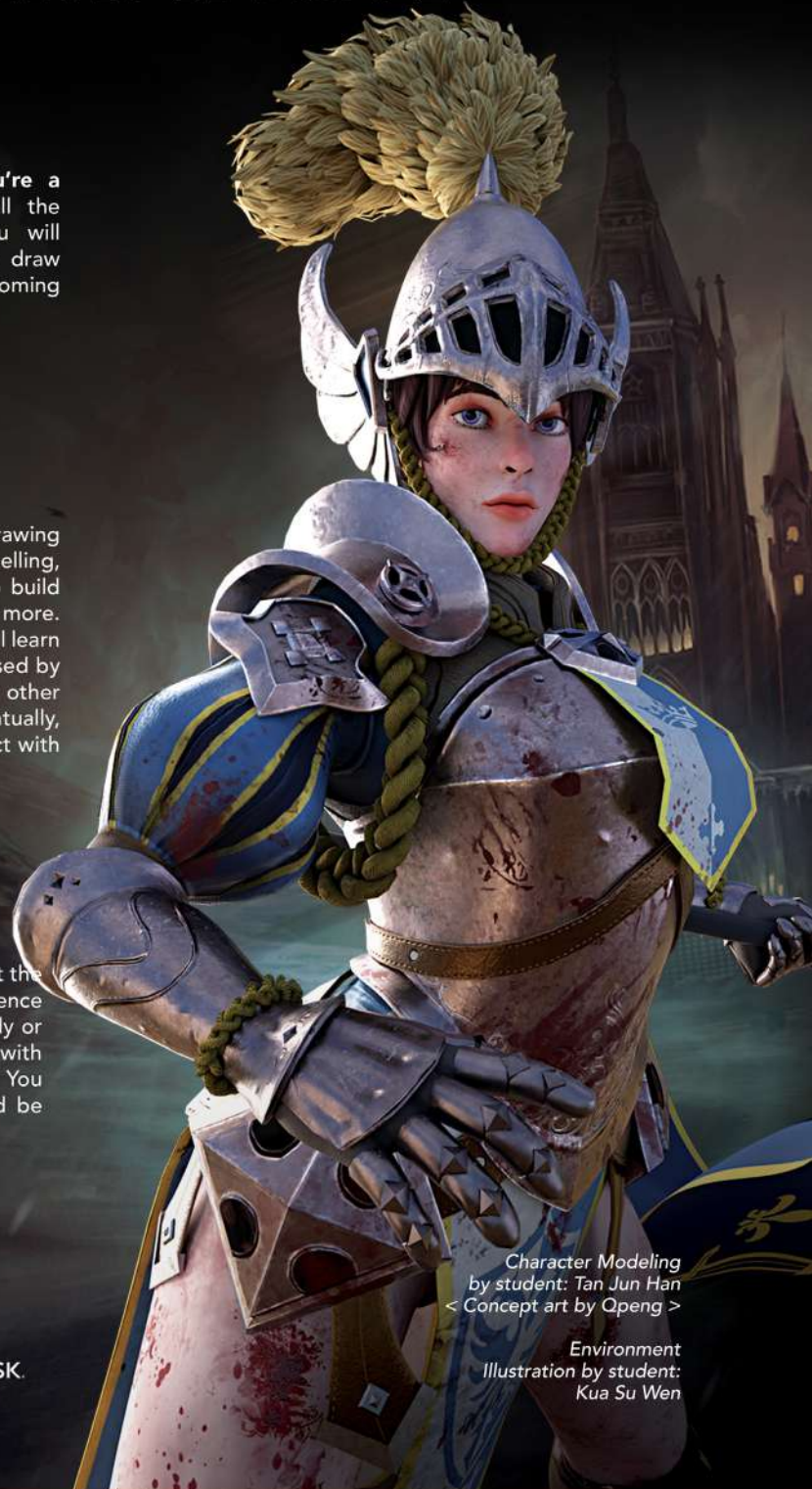
### Semester 2 - 7

Your journey of creating starts here! You'll start by drawing digitally and exploring the fundamentals of modelling, composition, colour, and design. Then, you'll move to build skills in storytelling, 3D animation, lighting, rigging, and more. From concept to creation to editing and delivery, you will learn these while using the same software and technology used by industry professionals. You will also collaborate with other talented, inspiring students in your programme. Eventually, you will have completed a short animation video project with your team members.



### Semester 8 (Internship)

Your journey is about to reach a checkpoint. Throughout the semester, you will gain a professional learning experience providing meaningful work related to your field of study or career interests. Internships provide students with opportunities for career exploration and development. You can also use this opportunity to build a network and be ready for the real world!



Character Modeling  
by student: Tan Jun Han  
< Concept art by Qpeng >

Environment  
Illustration by student:  
Kua Su Wen

Certified by:



## It's time to do more than just watch and admire. It's time to create.

When it comes to 3D Animation and visual effects, you don't want to settle for average. You want your work to be breathtaking and attention-grabbing. This feat is no easy task.

**Succeeding in this career takes practice, passion and hard work.**

You will learn in a collaborative, production-style environment as you take projects from initial concept to final execution and delivery, utilising professional-grade animation technology, computer equipment and software. When you collaborate with other creatives in your career, you will often team up with the other talented students in your course. You will push yourself in new directions and arrive at unexpected outcomes. Our experienced instructors will provide you with close support, feedback and mentorship. They will guide you in creating visually impressive 2D and 3D animation assets while maintaining good pipeline efficiencies.



Modeling by student : Jun Yi

## SUBJECTS

### SEMESTER 1 - (FOUNDATION)

Photography Fundamental  
3D Fundamental  
Software Fundamental  
Drawing Fundamental  
Soft Skills Communication Workshop

### SEMESTER 2 - 3

Digital Figure Sculpting  
Environment Modelling  
Compositing Fundamental  
Soft Skills Learning Companion Workshop  
Animation Fundamental  
Material Studies  
Advance Digital Sculpting  
Basic Character Modelling  
Soft Skills Community Service Workshop

### SEMESTER 4 - 5

3D Rigging  
3D Animation Pre-production  
Body Mechanics Animation  
3D Motion Graphics  
3D Animation Production  
3D VFX

### SEMESTER 6 - 7

3D Animation Production  
VFX & Compositing  
In-game Animation  
Character FX  
3D Animation Post Production  
Creature Animation  
Soft Skills Graduation Preparation Workshop

### SEMESTER 8 - (INTERNSHIP)

Internship Programme

## FUTURE CAREERS

- › 3D Artist
- › Animation Director
- › Animation Producer
- › Animator
- › Motion Animator
- › Movie Animator
- › Multimedia Artist
- › Production Assistant
- › Rendering Artist
- › Rigging Artist
- › Stop-Motion Animator
- › Technical Director
- › Visual Effects Artist



## 02 CLAZ'MADE - ARTWORK SHOWCASE





## 03 STUDENT ART ACHIEVEMENTS



**Student: Kong Sue Ying**

享受在这里和同学们一起学习上课的大学生活, Claz'room老师的教导让我更加了解课业上的知识和技巧. 我在这里领悟的新学习观点就是 - 虽然付出不一定都会有很大的收获, 但每一点的收获背后都必须有付出, 接下来在学习的路上希望可以与队友在课业里制作出更杰出的作品!



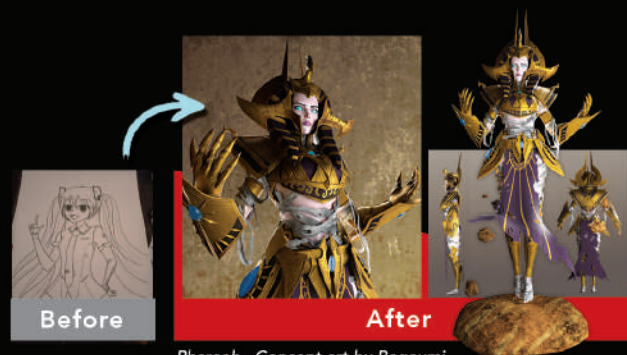
**Student: Lim Tze Fung**

I didn't feel stress studying in Claz'room. The people here are very friendly and the lecturers are patience with us, they guide and help us when we have issue on our homeworks. I'm so glad to study under this environment, it make me feels passionate about what i do and gain a lot of skills to create greater artworks.



**Student: Wong Siew Chiong**

To me the most meaningful moment I had here is when we are with our lecturers, we talk, laugh together and learn more from discussing homework. Remember to learn, ask, practice and communicate more, this will make your skills advance faster no matter which stage you are now.



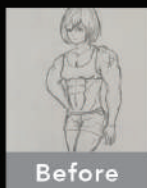
Pharaoh , Concept art by Bageumi

**Student: Lee Man Xin**

在这短短的大学生涯里学习和成长了很多, 也让我明白了机会是靠自己争取而来的. When there's will, there's a way, 只要坚定地走在梦想的路上, 每一个小小的成就或是失败都是一种恩赐. 很感谢Claz'room的每一位老师, 职员和朋友们, 是你们造就了现在的我, 感恩有你们让这大学生涯充满了美好的回忆.

**Student: Tan Jun Han**

Since young, I'm fascinated by arts and craft. Before joining Claz'room, I self-taught and draw without proper education in art. After learning and gaining knowledges from the lecturers, it enhances my art sense and now I'm able to produce greater artworks. I have zero knowledge about 3D Animation, but it's now my profession! I also made alot of friends along the way that helped and improved each other during this 2 years course.



Before



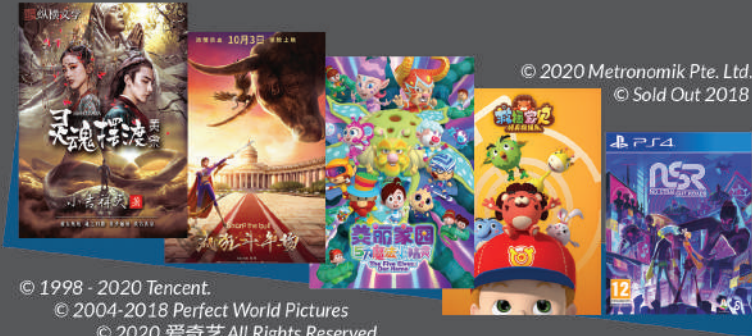
After

Concept art by Openg





## 04 ALUMNI ACHIEVEMENTS



© 1998 - 2020 Tencent.  
© 2004-2018 Perfect World Pictures  
© 2020 爱奇艺 All Rights Reserved  
© 陕西鸣达鑫雨科技发展有限公司 All Rights Reserved

© 2020 Metronomik Pte. Ltd.  
© Sold Out 2018



**Wilson Tan Chin Chen**

Company: **DREAMONSTER ENTERTAINMENT**

Job Position: **3D ANIMATOR**

Movie & TV Animation Project Involved:

**The Ferryman · Manjusaka (灵魂摆渡黄泉), Sharp the Bull (疯狂斗牛场), A-Squad (救援宝贝), The Five Elves (五力魔法小精灵之美丽家园), No Straight Roads (game cutscenes)**



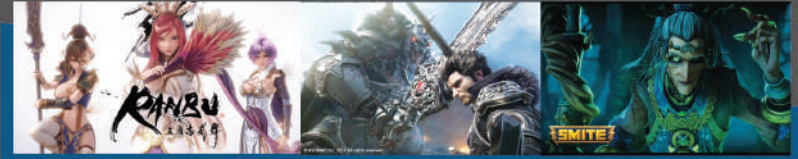
**Adrian Phang Pui Lye**

Company: **GLOW PRODUCTION**

Job Position: **3D ANIMATOR**

Project Involved:

**Ranbu: Sangokushi Rumble, Project Eternal, Smite: Babayaga**



All right reserved ©GlowProduction  
All right reserved ©SquareEnix

All right reserved ©Hi-Rez Studios 2020  
All right reserved ©ASOBIMO,Inc2019



**Yap Hui Fen**

Company: **LORRYPOP STUDIO**

Job Position: **CG ARTIST**



Project Involved:

**988FM 2020 CNY Mascot MV, Air Asia project, Touch n Go e-wallet project**

All right reserved © 988FM  
All right reserved © Lorrypopstudio



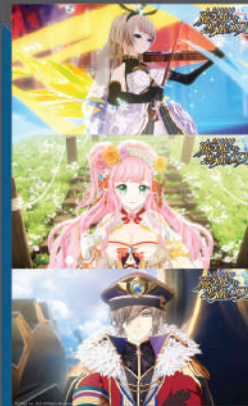
**Lu Kah How**

Company: **GLOW PRODUCTION**

Job Position: **HAIR SIMULATION ARTIST**

Project:

**Mahoutsukai to Kuroneko No Wiz, Project Eternal, Smite: Babayaga**



All right reserved © Glow Production  
All right reserved © Colopl. Inc



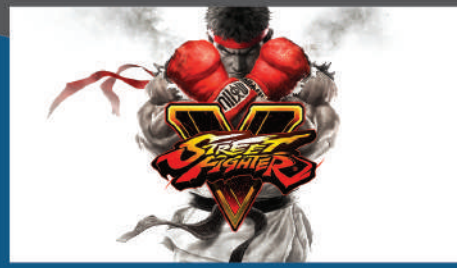
**Admund Tam**

Job Position: **GAME LEAD DESIGNER**

Company: **STREAMLINE STUDIOS MALAYSIA**

Project Involved:

**Street Fighter Project**



All right reserved © Streamlinestudios

All right reserved © Capcom  
All right reserved © StreetFighterV



## 05 COURSE FEES

ENROLMENT FEE	AMOUNT (RM)
Application Fees <i>(Inclusive: course materials, admin fee)</i>	530.00
Course Deposit <i>(Fully refundable upon <b>completion</b> of the Advanced Diploma course)</i>	1,000.00
Sijil Kemahiran Malaysia Exam Fee <i>(Optional)</i>	100.00
Student Activity Fee <i>(Inclusive: student club fee, studio visit &amp; all student-related events)</i>	350.00
3D Print Fee <i>(Boosts students' portfolios with professional 3D figures, chargeable in Semester 3)</i>	200.00 <small>*Approximate</small>

COURSE FEE BY SEMESTER		AMOUNT (RM)
YEAR 1	1 <sup>st</sup> Semester	6,800.00
	2 <sup>nd</sup> Semester	7,300.00
	3 <sup>rd</sup> Semester	7,300.00
YEAR 2	4 <sup>th</sup> Semester	7,600.00
	5 <sup>th</sup> Semester	7,600.00
	6 <sup>th</sup> Semester	7,900.00
8 MONTHS	7 <sup>th</sup> Semester	7,900.00
	8 <sup>th</sup> Semester	2,100.00

**Total Fees Payable: 54,500.00**

ONE-TIME PAYMENT	AMOUNT (RM)
<b>Advanced Diploma in 3D Animation (One-time Payment) - Special Rate</b>	<b>52,600.00</b>

### PAYMENT METHOD:

We accept course fee payment via:

#### Cash / Credit Card

(This has to be made at our Administrative Counter during working hours) OR **Online Transfer / ATM-Cash Deposit / Cheque Deposit**

Enrolment link: <https://clazroom.edu.my/enrolment/>

**Bank:** Maybank

**Account name:** Clazroom Education Sdn Bhd

**Account number:** 5627 6840 2884

*(Kindly provide us the payment / transaction slip if it's made via Online Transfer / ATM Cash Deposit / Cheque Deposit)*

Note: Payment shall be made at least 1 week before the intake starts.



Character Modeling  
by student:  
Jaden Chong

Environment Modeling  
by student:  
Adrian Phang

### Student Starter Pack

- Digital Drawing Tablet
- College Jacket
- College T-shirt
- Student Activity T-shirt
- Sketchbook
- Sketching Pencils & Eraser
- Student ID with Lanyard
- Student Handbook



## 06 ENROLMENT SUBMISSION

### 入学文件检查清单 Application Checklist

### 准备数量 Submission Quantity

身份证复印件 ( 正反两面 ) Photocopy of Identity Card (Front & Back side)	»»	2
护照型照片 Passport Size Photo	»»	2
成绩单副本 Certifications ( UEC / SPM / STPM )	»»	1
A4作品 A4 Size Drawing or Painting	»»	2

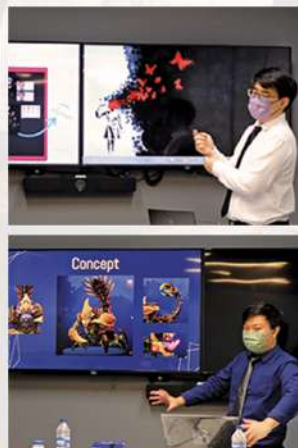
Modeling by Artist: Yeoh Chien Ying

## SCHOLARSHIP



### Empowering the Next Wave of Digital Creative

Claz'room College is delighted to present the Rising Titan Scholarship Program for new student enrollments in 2024. In partnership with our generous industry collaborators, a total scholarship fund of RM300,000.00 allocated for the upcoming year. Simple application process: proof of financial need is required and showcase your artistic potential! No results required. Ask us today!



### Claz'room Got Talent Scholarship Programme

Claz'room College has strong ties with the majority of Malaysia's creative multimedia arts industry players. Recently, two of our Claz'mates - Beh Thing Nang and Wong Kah Hoe from our Game Design programme received scholarships from Virtuos, which came with employment opportunities, while still studying in Sem 5. It is a testament to their exceptional talents and hard work!



**Turn your passion  
into your profession**



**MORE INFORMATION:**

☎ 03-7729 9668 | 📞 011-1699 9366 | ✉ info@clazroom.edu.my | 🌐 clazroom.edu.my  
📱 in f Clazroom College | 📷 @clazroomcollege | 🌐 artstation.com/clazroomcollege  
📍 C-G-02, Neo Damansara, Jalan PJU 8/1, Damansara Perdana, 47820 Petaling Jaya, Selangor, Malaysia.